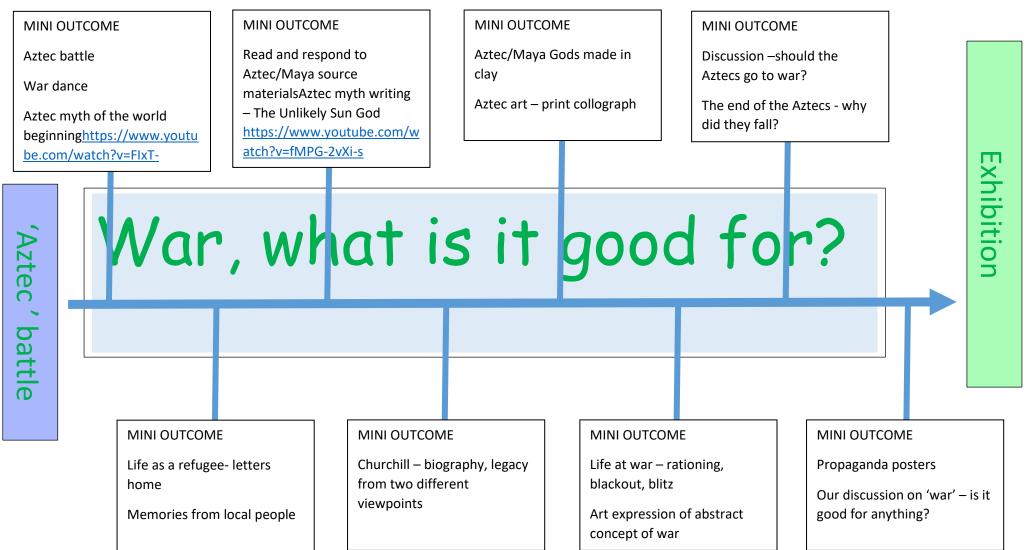


TOPIC TITLE: <u>Machines – Friend or Foe?</u>	Launch Aztecs go to war (term1) WW11 Morrisons shelter and RCM workshop (term2)	Class Books Aztec myths Aztec factual books Michael Morpurgo 'Friend or Foe?'WW2 resources	End Authentic Outcome Local exhibition and event in Hayle – Passmore Edwards Institute
What will the classroom look like? Half term 1 – Aztec temple Use display space to make the temple shape and then furnish inside with gods, representations in clay as plaques, models, Rules for the temple. Map of Mexico Spanish plans Lists of wanted resources by each 'side' Aztec chinampas on windowsill	How will you make it WOW? Classroom Half term 1 – Aztec temple What could this be? How might people fight for it? Why would people fight for it? Re- enact an Aztec – warrior battle. Make shields, head dresses. Motivate warriors based on their rank. Create strategy for battle. Aztec resources – historical sources, facts, books for	What trips visits could support it? Helston Museum. evacuation day Porthcurno museum, morse code workshop War exhibits at Flambards Trebah beach	Genres of writing to be covered? Discussion Encyclopedia entry Narrative story Letter Diary entry Myth Poetry
Half term 2 – WWII Anderson shelter	reference	Use of outdoor class	Innovative use of ICT Rewordify.com for war poem 'Dolce et Decorum
Gas mask boxes Ration books ID cards Blankets, hessian bags for sand bags Paper crosses in window War time music/broadcasts.sounds Propaganda posters Factual information via posters, books	Half term 2 – WWII shelter Propaganda posters Rationing examples	Aztec battle Aztec Maya maths	Est' and learn new vocabulary. https://www.warpoetry.uk/dulce-et-decorum-est https://rewordify.com/
		Re enact parts of 'Friend or Foe?' Communicate using non verbal signalling	https://teachcomputing.org/curriculum/key-stage- 2 1. Computing systems and networks - Connecting computers 2. Creating media - Stop-frame animation
	Letter writing kit for refugees		3. Programming A - Sequencing sounds 4. Data and information - Branching databases
			5. Creating media – Desktop publishing 6. Programming B - Events and actions in programs





Making and manipulating circuits – making bulbs brighter,

buzzers louder and quieter, make switches, draw a simple



# WAR, WHAT IS IT GOOD FOR?

## Geography

Contrast country -Mexico- with North and South America, know American continents in relation to rest of world, recognise topographical, climate and weather differences, human development features. Understand that countries can have a stereotypical representation that can limit understanding.

PSHE/SMSC			
Coing for Coals Be	the Best You		
Believing its possible	Knowing yourself		
Setting a realistic goal	Managing my feelings		
Planning to reach a goal	Looking after myself		
Overcoming barriers	Working with others		
Persistence	Making healthy choices		
Celebrating	Being responsible		

## Music

Compose music using understanding from Aztec culture – use instruments, voices, ICT to make war music

WWII music styles – Vera Lynne, big band sound

# **History Maya and Aztecs**

## Structure of societies

Farming, beliefs, hierarchies, resources used and wanted by the Aztecs/Maya and Spanish. Similarities and differences between Aztec and Maya - society, rules, their fall.

WWII Detailed study of Churchill from 2 different points of viewChronology of events over the war's course. How Hitler rose to power.Formation of axis and allies. Rationing, propaganda, VE day and implications for life

#### Art

Aztec art and sculptures

Collograph prints

Henry Moore – underground drawings

Propaganda posters

Use art to express abstract idea of war (reference Picasso 'Guernica')

#### Maths

Science

Electricity

The Maya invented the math concept of '0'

circuit diagram using symbols.

#### **PE/Dance**

War dances across the world

Compose own war dance

DT

Making Mexican food